

# **EFM32G210 DATASHEET**

**EFM32G210F128**

**Preliminary**

- **ARM Cortex-M3 CPU platform**
	- High Performance 32-bit processor @ up to 32 MHz
	- Memory Protection Unit
	- Wake-up Interrupt Controller
- **Flexible Energy Management System**
	- 20 nA @ 3 V Shutoff Mode
	- 0.6 µA @ 3 V Stop Mode, including Power-on Reset, Brown-out Detector, RAM and CPU retention
	- 0.9 µA @ 3 V Deep Sleep Mode, including Real Time Clock with 32.768 kHz oscillator, Power-on Reset, Brown-out Detector, RAM and CPU retention
	- 45 µA/MHz @ 3 V Sleep Mode
	- 180 µA/MHz @ 3 V Run Mode, with code executed from flash
- **128 KB Flash**
- **16 KB RAM**
- **24 General Purpose I/O pins**
	- Configurable Push-pull, Open-drain, pull-up/down, input filter, drive strength
	- Configurable peripheral I/O locations
	- 16 asynchronous external interrupts
- **8 Channel DMA Controller**
- **8 Channel Peripheral Reflex System for autonomous inter-peripheral signaling**
- **Hardware AES with 128/256-bit keys in 54/75 cycles**
- **Timers/Counters**
	- 2× 16-bit Timer/Counter
		- 2×3 Compare/Capture/PWM channels
		- Dead-Time Insertion on TIMER0
	- 16-bit Low Energy Timer
	- 24-bit Real-Time Counter
	- 8-bit Pulse Counter
	- Asynchronous pulse counting/quadrature decoding
	- Watchdog Timer with dedicated RC oscillator @ 50 nA
- **Communication interfaces**
	- 2× Universal Synchronous/Asynchronous Receiver/Transmitter
		- UART/SPI/SmartCard (ISO 7816)/IrDA
	- Triple buffered full/half-duplex operation
	- $\cdot$  4-16 data bits
	- Low Energy UART
		- Autonomous operation with DMA in Deep Sleep Mode
	- $\cdot$  I<sup>2</sup>C Interface with SMBus support
	- Address recognition in Stop Mode
- **Ultra low power precision analog peripherals**
	- 12-bit 1 Msamples/s Analog to Digital Converter
		- 8 single ended channels/4 differential channels
		- On-chip temperature sensor
		- Conversion tailgating for predictable latency
	- 12-bit 500 ksamples/s Digital to Analog Converter
	- 2× Analog Comparator
	- Programmable speed/current
	- Capacitive sensing with up to 8 inputs
	- Supply Voltage Comparator
- **Ultra efficient Power-on Reset and Brown-Out Detector**
- **2-pin Serial Wire Debug interface**
- 1-pin Serial Wire Viewer
- **Temperature range -40 to 85 ºC**
- **Single power supply 1.8 to 3.8 V**
- **QFN32 package**

#### EFM32G210 microcontrollers are suited for all battery operated applications



Energy Metering Industrial/ Home Automation Wireless Alarm/ Security Medical Systems







## <span id="page-1-2"></span>**1 Ordering Information**

[Table 1.1 \(p. 2\)](#page-1-0) shows the available EFM32G210 devices.

### <span id="page-1-0"></span>**Table 1.1. Ordering Information**



Visit **www.energymicro.com** for information on global distributors and representatives or contact **sales@energymicro.com** for additional information.

## <span id="page-1-3"></span>**1.1 Block Diagram**

A block diagram of the EFM32G210 is shown in [Figure 1.1 \(p. 2\)](#page-1-1) .

#### <span id="page-1-1"></span>**Figure 1.1. Block Diagram**



## <span id="page-2-0"></span>**2 System Summary**

## <span id="page-2-1"></span>**2.1 System Introduction**

The EFM32G family of MCUs is the world's most energy friendly microcontroller. With a unique combination of the powerful 32-bit ARM Cortex-M3, innovative low energy techniques, short wake-up time from energy saving modes, and a wide selection of peripherals, the EFM32G microcontroller is well suited for any battery operated application as well as other systems requiring high performance and low-energy consumption. This section gives a short introduction to each of the modules in general terms and also and shows a summary of the configuration for the EFM32G210 devices. For a complete feature set and in-depth information on the modules, the reader is referred to the EFM32G Reference Manual.

## **2.1.1 ARM Cortex-M3 Core**

The ARM Cortex-M3 includes a 32-bit RISC processor which can achieve as much as 1.25 Dhrystone MIPS/MHz. A Memory Protection Unit with support for up to 8 memory segments is included, as well as a Wake-up Interrupt Controller handling interrupts triggered while the CPU is asleep. The EFM32 implementation of the Cortex-M3 is described in detail in EFM32G Cortex-M3 Reference Manual.

## **2.1.2 Debug Interface (DBG)**

This device includes hardware debug support through a 2-pin serial-wire debug interface. In addition there is also a 1-wire Serial Wire Viewer pin which can be used to output profiling information, data trace and software-generated messages.

## **2.1.3 Memory System Controller (MSC)**

The Memory System Controller (MSC) is the program memory unit of the EFM32G microcontroller. The flash memory is readable and writable from both the Cortex-M3 and DMA. The flash memory is divided into two blocks; the main block and the information block. Program code is normally written to the main block. Additionally, the information block is available for special user data and flash lock bits. There is also a read-only page in the information block containing system and device calibration data. Read and write operations are supported in the energy modes EM0 and EM1.

## **2.1.4 Direct Memory Access Controller (DMA)**

The Direct Memory Access (DMA) controller performs memory operations independently of the CPU. This has the benefit of reducing the energy consumption and the workload of the CPU, and enables the system to stay in low energy modes when moving for instance data from the USART to RAM or from the External Bus Interface to the DAC. The DMA controller uses the PL230 µDMA controller licensed from ARM.

## **2.1.5 Reset Management Unit (RMU)**

The RMU is responsible for handling the reset functionality of the EFM32G.

## **2.1.6 Energy Management Unit (EMU)**

The Energy Management Unit (EMU) manage all the low energy modes (EM) in EFM32G microcontrollers. Each energy mode manages if the CPU and the various peripherals are available. The EMU can also be used to turn off the power to unused SRAM blocks.

## **2.1.7 Clock Management Unit (CMU)**

The Clock Management Unit (CMU) is responsible for controlling the oscillators and clocks on-board the EFM32G. The CMU provides the capability to turn on and off the clock on an individual basis to all peripheral modules in addition to enable/disable and configure the available oscillators. The high degree of flexibility enables software to minimize energy consumption in any specific application by not wasting power on peripherals and oscillators that are inactive.

## **2.1.8 Watchdog (WDOG)**

The purpose of the watchdog timer is to generate a reset in case of a system failure, to increase application reliability. The failure may e.g. be caused by an external event, such as an ESD pulse, or by a software failure.

## **2.1.9 Peripheral Reflex System (PRS)**

The Peripheral Reflex System (PRS) system is a network which lets the different peripheral module communicate directly with each other without involving the CPU. Peripheral modules which send out Reflex signals are called producers. The PRS routes these reflex signals to consumer peripherals which apply actions depending on the data received. The format for the Reflex signals is not given, but edge triggers and other functionality can be applied by the PRS.

### **2.1.10 Inter-Integrated Circuit Interface (I2C)**

The  $I^2C$  module provides an interface between the MCU and a serial  $I^2C$ -bus. It is capable of acting as both a master and a slave, and supports multi-master buses. Both standard-mode, fast-mode and fastmode plus speeds are supported, allowing transmission rates all the way from 10 kbit/s up to 1 Mbit/s. Slave arbitration and timeouts are also provided to allow implementation of an SMBus compliant system. The interface provided to software by the  $I^2C$  module, allows both fine-grained control of the transmission process and close to automatic transfers. Automatic recognition of slave addresses is provided in all energy modes.

## **2.1.11 Universal Synchronous/Asynchronous Receiver/Transmitter (US-ART)**

The Universal Synchronous Asynchronous serial Receiver and Transmitter (USART) is a very flexible serial I/O module. It supports full duplex asynchronous UART communication as well as RS-485, SPI, MicroWire and 3-wire. It can also interface with ISO7816 SmartCards, and IrDA devices.

### **2.1.12 Low Energy Universal Asynchronous Receiver/Transmitter (LEUART)**

The unique LEUART $<sup>TM</sup>$ , the Low Energy UART, is a UART that allows two-way UART communication on</sup> a strict power budget. Only a 32.768 kHz clock is needed to allow UART communication up to 9600 baud/ s. The LEUART includes all necessary hardware support to make asynchronous serial communication possible with minimum of software intervention and energy consumption.

## **2.1.13 Timer/Counter (TIMER)**

The 16-bit general purpose Timer has 3 compare/capture channels for input capture and compare/Pulse-Width Modulation (PWM) output. TIMER0 also includes a Dead-Time Insertion module suitable for motor control applications.

## **2.1.14 Real Time Counter (RTC)**

The Real Time Counter (RTC) contains a 24-bit counter and is clocked either by a 32.768 kHz crystal oscillator, or a 32 kHz RC oscillator. In addition to energy modes EM0 and EM1, the RTC is also available in EM2. This makes it ideal for keeping track of time since the RTC is enabled in EM2 where most of the device is powered down.

## **2.1.15 Low Energy Timer (LETIMER)**

The unique LETIMER<sup>TM</sup>, the Low Energy Timer, is a 16-bit timer that is available in energy mode EM2 in addition to EM1 and EM0. Because of this, it can be used for timing and output generation when most of the device is powered down, allowing simple tasks to be performed while the power consumption of the system is kept at an absolute minimum. The LETIMER can be used to output a variety of waveforms with minimal software intervention. It is also connected to the Real Time Counter (RTC), and can be configured to start counting on compare matches from the RTC.

## **2.1.16 Pulse Counter (PCNT)**

The Pulse Counter (PCNT) can be used for counting pulses on a single input or to decode quadrature encoded inputs. It runs off either the internal LFACLK or the PCNTn\_S0IN pin as external clock source. The module may operate in energy mode EM0 – EM3.

## **2.1.17 Analog Comparator (ACMP)**

The Analog Comparator is used to compare the voltage of two analog inputs, with a digital output indicating which input voltage is higher. Inputs can either be one of the selectable internal references or from external pins. Response time and thereby also the current consumption can be configured by altering the current supply to the comparator.

## **2.1.18 Voltage Comparator (VCMP)**

The Voltage Supply Comparator is used to monitor the supply voltage from software. An interrupt can be generated when the supply falls below or rises above a programmable threshold. Response time and thereby also the current consumption can be configured by altering the current supply to the comparator.

## **2.1.19 Analog to Digital Converter (ADC)**

The ADC is a Successive Approximation Register (SAR) architecture, with a resolution of up to 12 bits at up to one million samples per second. The integrated input mux can select inputs from 8 external pins and 6 internal signals.

## <span id="page-4-0"></span>**2.1.20 Digital to Analog Converter (DAC)**

The Digital to Analog Converter (DAC) can convert a digital value to an analog output voltage. The DAC is fully differential rail-to-rail, with 12-bit resolution. It has one single ended output buffer connected to channel 0. The DAC may be used for a number of different applications such as sensor interfaces or sound output.

## **2.1.21 Advanced Encryption Standard Accelerator (AES)**

The AES accelerator performs AES encryption and decryption with 128-bit or 256-bit keys. Encrypting or decrypting one 128-bit data block takes 52 HFCORECLK cycles with 128-bit keys and 75 HFCORECLK cycles with 256-bit keys. The AES module is an AHB slave which enables efficient access to the data and key registers. All write accesses to the AES module must be 32-bit operations, i.e. 8- or 16-bit operations are not supported.

## **2.1.22 General Purpose Input/Output (GPIO)**

In the EFM32G210, there are 24 General Purpose Input/Output (GPIO) pins, which are divided into ports with up to 16 pins each. These pins can individually be configured as either an output or input. More advances configurations like open-drain, filtering and drive strength can also be configured individually for the pins. The GPIO pins can also be overridden by peripheral pin connections, like Timer PWM outputs or USART communication, which can be routed to several locations on the device. The GPIO supports up to 16 asynchronous external pin interrupts, which enables interrupts from any pin on the device. Also, the input value of a pin can be routed through the Peripheral Reflex System to other peripherals.

## <span id="page-5-1"></span>**2.2 Configuration Summary**

The features of the EFM32G210 is a subset of the feature set described in the EFM32G Reference Manual. [Table 2.1 \(p. 6\)](#page-5-0) describes device specific implementation of the features.

<span id="page-5-0"></span>



## <span id="page-5-2"></span>**2.3 Memory Map**

The *EFM32G210* memory map is shown in Figure 2.1 (p. 7), with RAM and Flash sizes for the largest memory configuration.



#### <span id="page-6-0"></span>**Figure 2.1. EFM32G210 Memory Map with largest RAM and Flash sizes**



## <span id="page-7-4"></span>**3 Electrical Characteristics**

## <span id="page-7-2"></span>**3.1 Test Conditions**

### **3.1.1 Introduction**

Unless otherwise specified data in this chapter is preliminary and subject to change without further notice.

## **3.1.2 Typical Values**

The typical data are based on  $T_{AMB}=25^{\circ}$ C and  $V_{DD}=3.0$  V, as defined in Table 3.2 (p. 8), by simulation and/or technology characterisation unless otherwise specified.

### **3.1.3 Minimum and Maximum Values**

The minimum and maximum values represent the worst conditions of ambient temperature, supply voltage and frequencies, as defined in Table  $3.2$  (p. 8), by simulation and/or technology characterisation unless otherwise specified.

## <span id="page-7-3"></span>**3.2 Absolute Maximum Ratings**

The absolute maximum ratings are stress ratings, and functional operation under such conditions are not guaranteed. Stress beyond the limits specified in [Table 3.1 \(p. 8\)](#page-7-1) may affect the device reliability or cause permanent damage to the device. Functional operating conditions are given in [Table 3.2 \(p.](#page-7-0) [8\)](#page-7-0) .

<span id="page-7-1"></span>**Table 3.1. Absolute Maximum Ratings**

<b>Symbol</b>	Parameter	<b>Condition</b>	<b>Min</b>	<b>Typ</b>	<b>Max</b>	<b>Unit</b>
$\mathsf{T}_{\text{STG}}$	Storage temperature range		$-40$		85	°C
Т.,	Maximum junction tempera- ture	JEDEC J-STD-020D			260	℃
V <sub>DDMAX</sub>	External main supply volt- age				3.8	- V
VIOPIN	Voltage on any I/O pin		$-0.3$		$V_{DD}$ +0.3	

## <span id="page-7-5"></span>**3.3 General Operating Conditions**

## <span id="page-7-0"></span>**3.3.1 General Operating Conditions**

#### **Table 3.2. General Operating Conditions**



## **3.3.2 Environmental**

### <span id="page-8-1"></span>**Table 3.3. Environmental**



## <span id="page-8-0"></span>**3.4 Current Consumption**

#### <span id="page-8-2"></span>**Table 3.4. Current Consumption**



<span id="page-9-0"></span>



<span id="page-10-0"></span>**Figure 3.2. EM0 Current consumption vs temperature, executing code from flash with HFRCO running at 28MHz**



<span id="page-11-0"></span>**Figure 3.3. EM1 Current consumption vs supply voltage, all peripheral clocks disabled, HFRCO running at 28MHz**



<span id="page-12-0"></span>**Figure 3.4. EM1 Current consumption vs temperature, all peripheral clocks disabled, HFRCO running at 28MHz**



<span id="page-13-0"></span>



<span id="page-13-1"></span>**Figure 3.6. EM2 Current consumption vs temperature**



<span id="page-14-0"></span>



<span id="page-14-1"></span>**Figure 3.8. EM3 Current consumption vs temperature**



<span id="page-15-0"></span>**Figure 3.9. EM4 Current consumption vs supply voltage**



<span id="page-15-1"></span>**Figure 3.10. EM4 Current consumption vs temperature**



## <span id="page-16-1"></span>**3.5 Transition between Energy Modes**

#### <span id="page-16-2"></span>**Table 3.5. Energy Modes Transitions**



<sup>1</sup>Core wakeup time only.

## <span id="page-16-0"></span>**3.6 Power Management**

#### <span id="page-16-3"></span>**Table 3.6. Power Management**



## <span id="page-17-0"></span>**3.7 Flash**

<span id="page-17-2"></span>**Table 3.7. Flash**



## <span id="page-17-1"></span>**3.8 General Purpose Input Output**

#### <span id="page-17-3"></span>**Table 3.8. GPIO**



## <span id="page-18-0"></span>**3.9 Oscillators**

## **3.9.1 LFXO**

### <span id="page-18-1"></span>**Table 3.9. LFXO**



## **3.9.2 HFXO**

#### <span id="page-18-2"></span>**Table 3.10. HFXO**



## **3.9.3 LFRCO**

### <span id="page-19-1"></span>**Table 3.11. LFRCO**



## **3.9.4 HFRCO**

#### <span id="page-19-2"></span>**Table 3.12. HFRCO**



## <span id="page-19-0"></span>**3.10 Analog Digital Converter (ADC)**

### <span id="page-19-3"></span>**Table 3.13. ADC**















The integral non-linearity (INL) and differential non-linearity parameters are explained in [Figure 3.11 \(p.](#page-23-0) [24\)](#page-23-0) and [Figure 3.12 \(p. 24\)](#page-23-1) , respectively.

### <span id="page-23-0"></span>**Figure 3.11. Integral Non-Linearity (INL)**



<span id="page-23-1"></span>**Figure 3.12. Differential Non-Linearity (DNL)**



## <span id="page-23-2"></span>**3.11 Digital Analog Converter (DAC)**

#### <span id="page-23-3"></span>**Table 3.14. DAC**









**Preliminary** 



## <span id="page-25-1"></span>**3.12 Analog Comparator (ACMP)**

#### <span id="page-25-2"></span>**Table 3.15. ACMP**



The total ACMP current is the sum of the contributions from the ACMP and its internal voltage reference as given in Equation 3.1 (p. 26).  $I_{ACMPREF}$  is zero if an external voltage reference is used.

#### <span id="page-25-0"></span>**Total ACMP Active Current**

 $I_{ACMPTOTAL} = I_{ACMP} + I_{ACMPREF}$  (3.1)

## <span id="page-26-1"></span>**3.13 Voltage Comparator (VCMP)**

### <span id="page-26-2"></span>**Table 3.16. VCMP**



The V<sub>DD</sub> trigger level can be configured by setting the TRIGLEVEL field of the VCMP\_CTRL register in accordance with the following equation:

#### <span id="page-26-4"></span>**VCMP Trigger Level as a Function of Level Setting**

 $V_{DD\text{ trigger Level}} = 1.667V + 0.034 \times TRIGLEVEL$  (3.2)

## <span id="page-26-0"></span>**3.14 Digital Peripherals**

#### <span id="page-26-3"></span>**Table 3.17. Digital Peripherals**







## <span id="page-28-1"></span>**4 Pinout and Package**

## <span id="page-28-2"></span>**4.1 Pinout**

The EFM32G210 pinout is shown in Table 4.1 (p. 29). Alternate locations are denoted by "#" followed by the location number (Multiple locations on the same pin are split with "/"). Alternate locations can be configured in the LOCATION bitfield in the \*\_ROUTE register in the module in question.

<span id="page-28-0"></span>







## <span id="page-29-1"></span>**4.2 GPIO pinout overview**

The specific GPIO pins available in *EFM32G210* is shown in Table 4.2 (p. 30). Each GPIO port is organized as 16-bit ports indicated by letters A through F, and the individual pin on this port in indicated by a number from 15 down to 0.



#### <span id="page-29-0"></span>**Table 4.2. GPIO Pinout**

## <span id="page-30-0"></span>**4.3 QFN32 Package**

#### <span id="page-30-1"></span>**Figure 4.1. QFN32**



#### Note:

- 1. 'e' represents the basic terminal pitch. Specifies the true geometric position of the terminal axis.
- 2. Datum 'C' is the mounting surface with which the package is in contact
- 3. Specifies the vertical shift of the flat part of each terminal form the mounting surface.
- 4. Dimension 'A' includes package warpage.
- 5. Dimension 'b' applies to metallized terminal and is measured between 0.15 mm and 0.30 mm from the terminal tip. If the terminal has the optional radius on the other end of the terminal, the dimension 'b' should not be measured in the radius area.
- 6. Depending on the method of lead termination at the edge of the package, a maximum 0.15 mm pull back (L1) may be present. 'L' minus 'L1' is to be equal to or greater than 0.3 mm.
- 7. Package dimensions take reference from JEDEC MO-220 rev. K, variations VJJ-2, except D2 and E2.

<b>Symbol</b>	A	<b>A1</b>	A3	D	D <sub>1</sub>		E <sub>1</sub>	e <sub>1</sub>	$\mathsf{L}1$	<b>ZD</b>	ZE.	b.		D <sub>2</sub>	E2
Min	٠	0.00							0.03			0.25	0.30	4.30	4.30
<b>Nom</b>	0.80	0.02	0.20	6.00	4.55	6.00	4.55	0.65	$\overline{\phantom{a}}$		$0.725$   0.725	0.30	0.40	4.40	4.40
Max	0.90	0.05							0.15			0.35	0.50	4.50	4.50

<span id="page-30-2"></span>**Table 4.3. QFN32 (Dimensions in mm)**

## <span id="page-31-0"></span>**5 Errata**

## <span id="page-31-1"></span>**5.1 Introduction**

This chapter describes the identified errata of the device including fixes and workaraounds for these.

## <span id="page-31-2"></span>**5.2 Device revision A**

### **5.2.1 BOD threshold too high**

#### **Problem**

The Brown-Out Detector (BOD) threshold voltage is calibrated to a too high value.

#### **Effect**

The high BOD threshold voltage may create sporadic BOD resets while the EFM32 is running in Energy Mode 2. Also, the BOD may cause a reset at higher voltages than specified as the threshold voltage in the Electrical Characterisitics.

#### **Fix/Workaround**

Download Development Kit Board Support Library and Example Code (rev 1.1.1 or later) and include chip.h in your project. In the start of the application code, call void\_CHIP\_init(void);. This procedure will re-program the device to a safe BOD threshold.

This erratum will be fixed in the next device revision.

### **5.2.2 Unpredictable Behaviour After WDOG Reset From EM2/EM3**

#### **Problem**

When the watchdog (WDOG) triggers a reset while the EFM32 is in EM2 or EM3, the resulting behaviour is undefined.

#### **Effect**

After a watchdog reset from EM2/EM3, the EFM32 may go directly to hard fault or may not start at all.

#### **Fix/Workaround**

Don not use the watchdog in EM2/EM3. This is controlled by the EM2RUN and EM3RUN bits in WDOG CTRL. The default setting is that the Watchdog is not running in EM2/EM3.

This erratum will be fixed in the next device revision.

### **5.2.3 Wrong RCO Frequency**

#### **Problem**

The HFRCO, AUCHFRCO and LFRCO oscillators has wrong frequency when running with default settings.

#### **Effect**

The oscillator frequency has not been programmed with correct calibration values, and the frequencies are not within the expected frequency ranges.

#### **Fix/Workaround**

The oscillator frequency can be calibrated in the Clock Management Unit, which is described in the CMU chapter of the EFM32G Reference Manual.

This erratum will be fixed in the next device revision.

### **5.2.4 No calibration values for HFRCO band 1, 7, 11 and 21 MHz band**

#### **Problem**

The Device Information page does not contain calibration values for the 1 MHz, 7 MHz, 11 MHz and 21 MHz frequency band.

#### **Effect**

The HFRCO frequency will be outside the expected frequency range when applying the calibration value from the device information page.

#### **Fix/Workaround**

The oscillator frequency can be calibrated in the Clock Management Unit, which is described in the CMU chapter of the EFM32G Reference Manual.

This erratum will be fixed in the next device revision.

### **5.2.5 LFRCO/HFRCO Frequency Change during EM2/3**

#### **Problem**

RCO oscillator frequency can become unstable on transitions between EM2/3 and EM0.

#### **Effect**

When switching between EM0 and EM2/3, the following events can happen occasionally:

- The frequency of LFRCO becomes off by up to 14%
- The frequency of HFRCO becomes off by up to 6%

The frequency will be off for a shorter or longer period.

#### **Fix/Workaround**

Make this line of code part of your startup code, typically in the start of main():

\*(volatile unsigned int\*) 0x400C600CUL = 0x00020100;

As a result of this workaround, the current consumption in EM2/3 will go up by 450 nA.

This erratum will be fixed in the next device revision.

### **5.2.6 AUXHFRCO Not Automatically Disabled When Entering EM2/EM3**

#### **Problem**

AUXHFRCO is not disabled automatically when entering EM2/EM3.

#### **Effect**

If AUXHFRCO is running while in EM2/EM3, and the EMVREG bit in EMU\_CTRL is cleared. This may result in an unstable system.

#### **Fix/Workaround**

Disable AUXHFRCO by writing a 1 to AUXHFRCODIS in CMU\_OSCENCMD, before going to EM2/EM3.

### **5.2.7 Peripheral clocks not gated in EM2/EM3 with debug session active**

#### **Problem**

When a debug session has been active since the last reset, the EFM32 is not allowed to go to EM2 or EM3. When attempting to go to either EM2 or EM3, the system goes to EM1, and the peripheral clocks, which should have been turned off in EM2/EM3 keep going. This is only an issue when debugging a system.

#### **Effect**

The device cannot enter EM2/3 if a debug session has been entered since the last reset.

#### **Fix/Workaround**

If the debugger is running, clear HFPERCLKEN in CMU\_HFPERCLKDIV before going to EM2/EM3 and set it when going back to EM0.

## **5.2.8 I2C RX Buffer Silent Overflow**

#### **Problem**

If reception of a byte by the RX shift register is completed while there is still a byte in the RX buffer, the byte in the shift register is silently discarded.

#### **Effect**

If a received byte is acknowledged before it is read out of the RXDATA, all new bytes received before the read operation are discarded. A new byte is not discarded if the read operation is performed before the new byte is fully received.

#### **Fix/Workaround**

Make sure to read the RX buffer before the reception of the next byte completes. One way to ensure this is to always read a received byte before acknowledging it.

This erratum will be fixed in the next device revision.

### **5.2.9 U(S)ART Double Buffer Transmission Control**

#### **Problem**

Transmission control not working with double buffering.

#### **Effect**

When a frame is loaded into the transmission shift register, transmission control bits are always taken from buffer TX buffer element 1. If only one frame is in the U(S)ART buffer, the content of the buffer elements is equivalent, and transmission control bits work as specified. If two frames are in the buffer however, the control bits for the frame in buffer element 1 are used for transmitting the frame in buffer element 0. This is not a problem for frames consisting of more than 9 bits.

#### **Fix/Workaround**

If using transmission control bits make sure there are not more than frame in the U(S)ART buffer at a time. When TXBIL in U(S)ARTn\_CTRL is cleared, the TXBL status and interrupt flags in U(S)ARTn\_STATUS and U(S)ARTn\_IF respectively tell when the buffer is empty. When using transmission control bits a single frame can then be loaded into the USART for transmission.

### **5.2.10 LEUART + DMA awake for last byte transmitted:**

#### **Problem/Effect**

When using the LEUART with DMA in EM2, TXDMAWU in LEUARTn\_CTRL must be cleared when the DMA has no more data to transmit. Otherwise the LEUART will keep the system awake waiting for data from the DMA. The way to do this is to clear TXDMAWU in the DMA DONE interrupt for the channel feeding the LEUART with data. In this device revision, the DMA DONE interrupt will not trigger a wakeup from EM2. The DMA DONE interrupt is not executed before another interrupt wakes the system up from EM2.

#### **Fix/Workaround**

Use the TX complete interrupt (TXC) in the leuart to clear TXDMAWU, or clear TXDMAWU in the DMA DONE interrupt and make sure the TXC interrupt is triggered. The system will then be awake with a higher power consumption while the last byte is transmitted by the LEUART, but will be allowed to go back to EM2 once TXDMAWU has been cleared.

### **5.2.11 DMA Clock Disable Prevents EM2/EM3**

#### **Problem**

When the DMA clock is disabled, the EFM32 is not able to go to Energy Modes 2 or 3.

#### **Effect**

The DMA will prevent the system to go to EM2/EM3 as long as the DMA clock is disabled.

#### **Fix/Workaround**

Make sure the DMA clock is enabled when going to EM2/EM3. The DMA clock is enabled by default, and can also be enabled in the CMU.

This erratum will be fixed in the next device revision.

### **5.2.12 ADC Temperature Sensor Not Working**

#### **Problem**

The temperature sensor in the ADC does not work.

#### **Effect**

The temperature values read when sampling the temperature sensor in the ADC are not correct.

#### **Fix/Workaround**

Do not use the ADC temperature sensor.

This erratum will be fixed in the next device revision.

### **5.2.13 ADC SCANGAIN Affects Single Conversions**

#### **Problem**

SCANGAIN in ADCn CAL affects the gain setting for single conversions.



#### **Effect**

When SCANGAIN and SINGLEGAIN in ADCn CAL have different values, single conversions will be affected by the SCANGAIN value.

#### **Fix/Workaround**

Configure SCANGAIN and SINGLEGAIN in ADCn\_CAL to the same value. This requires the same reference to be used for both single and scan conversions.

This erratum will be fixed in the next device revision.

### **5.2.14 ADC at 1 Msample/s does not work at default bias settings**

#### **Problem**

The ADC does not meet its 1 Msample/s performance target for the default ADC bias settings.

#### **Effect**

At default ADC bias settings the ADC conversion results are wrong when running the ADC\_CLK at 13 MHz, which is required to reach the 1 Msample/s performance. Under typical conditions wrong conversions have been observed for ADC\_CLK speeds of 8 MHz and higher.

#### **Fix/Workaround**

Increase the ADC performance by programming increasing the ADC bias, for example by using value 0xF0F for register ADCn\_BIASPROG.

This erratum will be fixed in the next device revision.

### **5.2.15 Large spikes in ADC output when ADC output at mid code**

#### **Problem**

The ADC does not always sample a voltage at (or close to) the middle of its range correctly (e.g. when sampling 1.25V when using the 2.5V internal reference).

#### **Effect**

When the ADC is sampling voltages at (or close to) the middle of its range, the ADC output code can be off by a large value (e.g. returning value 1023 or 3072 instead of the expected value of 2048). This effect happens for all ADC reference selections.

#### **Fix/Workaround**

Perform multiple (e.g. 3) ADC measurements for each ADC sample required and use the median value. Do not average the ADC results, throw away the 1023 or 3072 sample instead.

This erratum will be fixed in the next device revision.

### **5.2.16 DAC output voltage not correctly held in sample/hold mode**

#### **Problem**

When the DAC is in sample/hold mode, the DAC output is not correctly held, but drifts faster than specified.

#### **Effect**

The DAC output starts drifting in the order of 10 mV/us after two DAC clock cycles.

#### **Fix/Workaround**

Put the DAC into continuous mode by setting the CONVMODE field in the DACn\_CTRL register to CONTINUOUS. The DAC channels will then drive their outputs continuously with the data in the DACn CHxDATA registers. This mode will maintain the output voltage and refresh is therefore not needed. As the DAC cores are not turned off between samples in continuous mode, the power consumption is increased compared to sample/hold mode.

### **5.2.17 DAC conversions closely after DAC channel enable are incorrect**

#### **Problem**

DAC conversions done closely after enabling the DAC channel are incorrect.

#### **Effect**

The DAC output takes about 600 us (under typical conditions) to settle after a DAC channel has been enabled via setting field CH0EN in DACn\_CH0CTRL (or CH1EN in DACn\_CH1CTRL for channel 1). The effect is most visible for the 1.25V and 2.5V internal references.

#### **Fix/Workaround**

After enabling a DAC channel, wait 600 us before programming the channel data (via DACn\_CH0DATA, DACn\_CH1DATA, or DACn\_COMBDATA).

This erratum will be fixed in the next device revision.

## <span id="page-37-0"></span>**6 Revision History**

## <span id="page-37-1"></span>**6.1 Revision 0.83**

January 25th, 2010 Updated errata in [Chapter 5 \(p. 32\)](#page-31-0) Specified flash word width in [Section 3.7 \(p. 18\)](#page-17-0) Added Capacitive Sense Internal Resistor values in [Section 3.12 \(p. 26\) .](#page-25-1)

## <span id="page-37-2"></span>**6.2 Revision 0.82**

December 9th, 2009

Updated conctact information.

ADC current consumption numbers updated in [Section 3.10 \(p. 20\)](#page-19-0)

## <span id="page-37-3"></span>**6.3 Revision 0.81**

November 20th, 2009

[Section 2.1.20 \(p. 5\)](#page-4-0) updated.

[Section 3.1 \(p. 8\)](#page-7-2) updated.

Storage temperature in [Section 3.2 \(p. 8\)](#page-7-3) updated.

Temperature coefficient of band-gap reference in [Section 3.6 \(p. 17\)](#page-16-0) added.

Erase times in [Section 3.7 \(p. 18\)](#page-17-0) updated.

Definitions of DNL and INL added in [Figure 3.11 \(p. 24\)](#page-23-0) and [Figure 3.12 \(p. 24\) .](#page-23-1)

Current consumption of digital peripherals added in [Section 3.14 \(p. 27\)](#page-26-0) .

Updated erratas in [Chapter 5 \(p. 32\)](#page-31-0)

## <span id="page-37-4"></span>**6.4 Revision 0.80**

Initial preliminary revision, October 19th, 2009

## <span id="page-38-0"></span>**A Disclaimer and Trademarks**

## <span id="page-38-1"></span>**A.1 Disclaimer**

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